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The **Latin-American Conference on Networked Electronic Media (LACNEM)** focuses on fostering close links between Latin-American and non Latin-American players from academia and industry and intends to provide an ideal forum for researchers, practitioners and educators to discuss results and advancements in the field of Networked and Electronic Media (NEM), in a high quality and peer reviewed environment. Full papers (6 pages max.) on all aspects of Networked and Electronic Media, from academia, industry, NGOs and others should follow the conference guidelines for formatting and must be submitted as PDF documents via the online submission system (Further details on <http://www.lacnem.org>). Accepted papers in English will be indexed in INSPEC (and therefore normally in IEEE Xplore and Scopus), provided that at least one author registers and presents the paper in the conference.

#### Call for Papers

Interested authors are invited to submit papers describing novel and previously unpublished results on topics including, but not limited to:

##### Linguistics Engineering & Information Retrieval

- Visual and Semantic Information Retrieval
- Question Answering
- Natural Language Processing Applications
- Automatic Summarization
- Machine Translation
- Information Extraction
- Sentiment Analysis
- Semantic similarity

##### Video & Image analysis and processing

- Image Processing
- Video Understanding

##### Multimedia

- Applications in Environmental Science, Biology and Medicine
- Cross-Layer and Cross-System Optimisation
- Dynamic Resource Management and Bandwidth Assignment for Multimedia in Heterogeneous Wireless Networks
- IMS for Multimedia Services in Next Generation Networks
- Interactive Storytelling
- Multimedia Signal Processing
- Multiview Stereo, Advanced Rendering and Visualisation
- Personalised Access to Media Systems
- P2P Multimedia
- QoE Multimedia for Future Internet
- Security Mechanisms and Mobility Management in Cooperative Networks
- Trust, Privacy, Security and Protection of Multimedia
- User Interface Design and Evaluation
- User Generated Content Creation, Management and Consumption Systems

#### Key Dates

Paper Submission Deadline:	<b>24<sup>th</sup> August 2017</b> (camera ready, maximum 6 pages)
Notification of acceptance:	25 <sup>th</sup> September 2017
Camera-ready papers:	16 <sup>th</sup> October 2017